

AET/CET/CAD/CMT

454-3185 S B236

Spring 2009-52

Linda Cripps

cripps@dtcc.edu

	<i>Monday</i>	<i>Tuesday</i>	<i>Wednesday</i>	<i>Thursday</i>	<i>Friday</i>	
7:30						7:30
8:30	AET 241-501 Room B228		AET 241-501 Room B228		AET 241-501 Room B228	8:30
9:30						
10:30	OFFICE	AET 232-501 Room C121	OFFICE	AET 232-501 Room C121	OFFICE	10:30
11:30				Common Hour		11:30
12:30			OFFICE			
1:30	OFFICE	AET 270-501 Room B212		AET 270-501 Room B212	Dept Meeting as scheduled	1:30
2:30						
3:30						3:30
4:30						4:30
5:30						5:30
6:30						6:30
7:30						7:30
8:30						8:30
9:30						9:30
10:30						10:30

Course Title	Catalog Number	Section Number	Room Number	Number of Students	Contact Hours
Contracts/Specifications	AET 232	501	B231	12	3
Adv Arch Construction Doc	AET 241	501	B228	9	6
Arch Design Studio	AET 270	501	B212	4	7

Total Number of Different Preparations **3**

Total Number of Students **25**

Total Contact Hours **16**

* Evening Class

Other Activities:

- Revise all instructional material for AET 232 - Contracts & Specifications to comply with the major revisions required by MASTERFORMAT 2004
- Continue building content rich Blackboard course web site for AET 241 - Advanced Architectural Construction Documents to enable the offering of a distributed learning option for evening students.
- Develop CCPO & MPOs for new course offerings in Architecture, Culture & History for new degree option in Architectural Engineering Technology
- Develop requisite documentation for initiating approval process for new transfer degree option in Architectural Engineering Technology
- Identify graduate competency for SLOA evaluation, develop and complete required review requirements for 2005 year
- Create additional department web site content for students
- Liaison with HS and middle school students for career opportunity activities
- Identify great opportunities to support the AET Program
- Identify scholarship opportunities for students
- Community College Committee
- Mardi Gras Committee
- Volunteer Faithful Friends Animal shelter